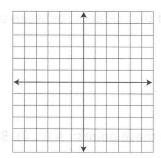
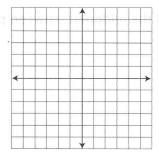
LESSON PRACTICE

Follow the directions.

- 1. Write the distance formula.
- 2. Write the midpoint formula.
- 3. Plot these points: A (-2, 3), B (1, 5), C (3, -2), D (-1, -1), E (-4, -3).
- 4. Compute the distance between A and B.



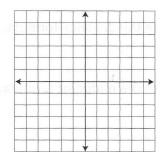
- 5. Compute the distance between B and C.
- 7. Plot these points: A (-4, 4), B (3, 2), C (5, -3), D (2, -3), E (-5, -2).
- 8. Compute the distance between A and B.



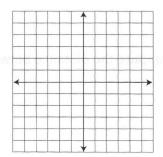
- 9. Compute the distance between B and C.
- 10. Compute the distance between D and E.

LESSON PRACTICE 22A

11. Plot these points: A (-6, 2), B (-2, 4), C (3, 4), D (4, -3), E (-2, -2).



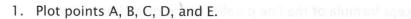
- 12. Find the midpoint between points A and D.
- 13. Find the midpoint between points B and D.
- 14. Find the midpoint between points E and C.
- 15. Plot these points: A (0, 0), B (-3, 5), C (5, 1), D (0, -3), E (-4, -1).
- 16. Find the midpoint between points A and C.



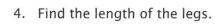
- 17. Find the midpoint between points B and E.
- 18. Find the midpoint between points A and D.

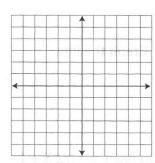
SYSTEMATIC REVIEW

Given points A (1, -1), B (5, -3), C (2, -6), D (-4, -2), and E (-3, 4):



- 2. Draw a line between A and E.
- 3. Make a right triangle.



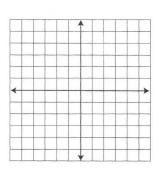


- 5. Use the Pythagorean theorem to find the distance between points A and E.
- 6. Compute the distance between points B and D.
- 7. Compute the distance between points B and C.
- 8. Compute the distance between points C and E.
- 9. Find the midpoint between points C and D.
- 10. Find the midpoint between points B and E.
- 11. Find the midpoint between points C and E.

Given the points (4, 1) and (-1, -2):

12. Find the slope/intercept formula of the line.

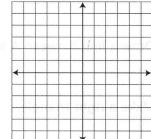




SYSTEMATIC REVIEW 22E

Given the line Y = 3/4 X + 2:

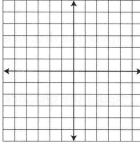
14. Find the slope/intercept formula of the line parallel to the given line through the point (1, -3).



15. Graph the line.

Given the line Y = -1/2 X + 1:

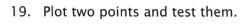
16. Find the slope/intercept formula of the line perpendicular to the given line through the point (0, 3).



17. Graph the line.

Given -4Y < 3X + 2:

18. Graph the line.



20. Shade the graph, and make the line dotted or solid.

